

# MCL-NetS24 Version 2



User's Guide

# MCL-Net S24 Version 2 User's Guide

70-33348-02 Revision A June 1999



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# Contents

# **About This Guide**

System RequirementsviiWhat's New in Version 2viiNotational ConventionsviiiRelated PublicationsviiiService InformationixSymbol Support Centersix
Chapter 1. Using MCL-Net S24
Introduction
Installation
MCL-Net S24
Using MCL-Net S24
Starting MCL-Net S24
Stopping MCL-NetS24
Supervisor Window
MCL-NetS24 Setup
Protocol Tab
Terminals Tab
Dispatcher Tab
ODBC Tab
Trace and Statistics
Check Terminals
TERMINAL.DAT File
MCL-Net S24 Commands
Syntax of Commands
Terminal Commands
File Look-Up on Host (CR)
Receive Data Packet (Dx)
Execute an Executable File (EX)1-20



# MCL-NetS24 Version 2 User's Guide

File Append (FA)	1-20
File Copy (FC)	1-20
File Delete (FD)	1-21
File Rename (FN)	1-21
File Request (FR)	
Status Request (SR)	
Transmit Data File (TF)	
Time Synchronizing (TR)	
Host Commands	
Conventions	
Transmit Data File to the Terminal (TF)	
Transmit MCL-Code Program to the Terminal (TM)	
File Append on Terminal (FA)	
File Copy on Terminal (FC)	
File Delete on Terminal (FD)	
File Rename on Terminal (FN)	
Data File Request to the Terminal (FR)	
Installing TCP/IP Drivers on Host	
Define the Host IP Address	
Installing MCL-Net S24 as a Windows NT Service	1-31
Chapter 2. MCL-Net S24 DLL	
Introduction	2-1
Conventions	
Return Code Standard Values	2-3
MCLNet_Check	2-4
MCLNet_CheckAndStart	2-5
MCLNet_Stop	0.0
MCLNet_CheckTerminal	
MCLNet_WaitTerminal	2-7
MCLNet_WaitTerminal	2-7 2-8 2-9
MCLNet_WaitTerminal	2-7 2-8 2-9 2-10
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP	2-7 2-8 2-9 2-10 2-11
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe	2-7 2-8 2-9 2-10 2-11
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe	2-72-82-92-102-112-12
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe How To Interface DLL	2-72-82-92-102-112-122-13
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe How To Interface DLL With Visual Basic 5	2-72-82-92-102-112-122-132-14
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe How To Interface DLL With Visual Basic 5 Function Declaration	2-72-82-92-102-112-122-132-142-14
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe How To Interface DLL With Visual Basic 5 Function Declaration Variable Declaration	2-72-82-92-102-112-122-142-142-14
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe How To Interface DLL With Visual Basic 5 Function Declaration Variable Declaration Calling Function Examples	2-72-82-92-102-112-122-142-142-142-14
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe How To Interface DLL With Visual Basic 5 Function Declaration Variable Declaration Calling Function Examples With Visual C++ V4.x 32 bits	2-72-82-92-102-112-122-142-142-142-142-14
MCLNet_WaitTerminal MCLNet_WaitData MCLNet_SendData MCLNet_RetrieveIP MCLNet_OpenPipe MCLNet_ClosePipe How To Interface DLL With Visual Basic 5 Function Declaration Variable Declaration Calling Function Examples	2-72-82-92-102-112-122-142-142-142-142-15

Calling Function Examples	2-15
With Delphi 3.0	2-16
Function Declaration	2-16
Variable Declaration	2-16
Variable Initialization	2-17
Calling Function Examples	
A Microsoft Visual Basic Version 5 Sample	
Introduction	
User Interface	2-19
Program Source	2-20
Chapter 3. MCL-Net S24 Traffic Monitor	
Introduction	3-1
User Interface	3-2
Starting MCL-NetS24 Traffic Monitor	
File Menu	3-4
MCL-NetS24 Setup	
MCL-NetS24 Traffic Monitor Setup	
Online Data Display	
Online Graph Display	
Statistics Graph Display	
Terminals Statistics Graph Display	
Statistics Setup	
Period Statistic	
Terminal Statistics	3-11

# Index

# **Feedback**





# About This Guide

The *MCL-Net S24 User's Guide* provides general information about operating the MCL-Net S24 application, configuring the software, and using the MCL-Net S24 DLL.

The MCL-Net S24 is a 32-bit RF (Spectrum24) client/server communication application that:

- receives and saves data coming from the terminal
- manages all the file server functionality
- ♦ transfers files and MCL-Code programs to the terminals
- manages auxiliary functions like reset, date and time settings of the terminal.

# **System Requirements**

MCL-Net S24 runs on a 486 computer running Windows 95 or Windows NT with at least 16 MB RAM, an Ethernet adapter card, TCP/IP drivers, and 10 MB of free hard drive space. A 133 MHz processor and a 16-bit color VGA monitor are recommended.

## What's New in Version 2

MCL-Net S24 includes a powerful ODBC/SQL which allows direct interface with all ODBC compliant databases. ODBC technology provides an interface for accessing SQL databases. ODBC is based on SQL as a standard for accessing data. New Features in Version 2 include:

- ♦ Data dispatcher and load balancing configurer.
- ♦ New configuration and setup interface.
- ♦ Traffic monitoring and status.
- ♦ Windows NT compatible.
- ♦ Improved file transfer protocol with RF terminals.

## **Notational Conventions**

The following conventions are used in this document:

- "Operator" and "User" refer to anyone using the MCL-NetS24 software.
- ♦ "PC" refers to the IBM personal computer or compatible system that you are using to develop applications.
- "Terminal" refers to various types of Symbol terminals.
- "You" refers to the administrator or person who is using this guide as a reference aid to install, configure, and/or operate the software.
- ♦ Keystrokes in bold type indicate non-alphanumeric keystrokes. For example: Select the <**F1**> key on the terminal to access on-line help.
- ♦ **Bold** type is used to identify menu items and input or text fields on a terminal screen.
- Italics are used:
  - for the names of parameters in function prototypes and variable names in usage and syntax descriptions
  - to highlight specific items in the general text
  - to identify chapters and sections in this and related documents.
- ♦ Square brackets [] in a command line enclose optional command line parameters.
- ♦ The piping symbol | has the effect of "or" when it is used to separate inline parameters on a command line; i.e., it separates alternative values for parameters.
- ♦ Bullets (•) indicate:
  - action items
  - lists of alternatives
  - lists of required steps that are not necessarily sequential.
- ♦ Sequential lists (e.g., those that describe step-by-step procedures) appear as numbered lists.

## **Related Publications**

The following is a list of documents that you may find useful if you want to know more about the MCL-Collection.

♦ MCL-Loader User's Guide p/n 70-33347-xx

- ♦ MCL-Link User's Guide p/n 70-33346-xx
- ♦ *MCL-Designer User's Guide* p/n 70-33345-xx

# Service Information

If you have a problem with your equipment, contact the *Symbol Support Centers*. Before calling, have the model number, serial number, and several of your bar code symbols at hand.

Call the Support Center from a phone near the scanning equipment so that the service person can try to talk you through your problem. If the equipment is found to be working properly and the problem is symbol readability, the Support Center will request samples of your bar codes for analysis at our plant.

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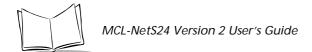
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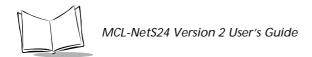
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# Chapter 1 Using MCL-Net S24

## Introduction

MCL-Net S24 is part of the MCL Collection of software. It can be installed separately or as part of the whole MCL Collection series. MCL-NetS24 is a Windows NT/95/98 communications server designed to work with Symbol's character based Spectrum24 terminals running applications created using MCL-Designer. It supports up to 254 RF devices for one server.

MCL-NetS24 controls a variety of vital activities across the wireless network. It provides a flexible communications environment to interface with transaction-driven data collection applications.

Using MCL-NetS24, the Spectrum24 devices can upload or download data packets, files or programs anywhere within a wireless network range. Users can append, copy, rename or delete files on the server from a remote location. MCL-NetS24 provides time and date synchronization of wireless devices as well as a variety of interfaces to host applications through a Dynamic Link Library (DLL), files or pipes. MCL-NetS24 also includes a ODBC/SQL engine that allows to the user to access and perform SQL request on ODBC compliant databases. MCL-NetS24 traces network activity, checks wireless terminals and Access Point status on the Ethernet and Spectrum24 networks, and manages both data paths and network devices.

Operational data may be easily saved on networked systems or drives by making declarations in MCL-NetS24 to set up the paths and destinations of data records and files. MCL-NetS24 constructs a Station ID configuration list that includes Access Point, Hosts and wireless devices. Using the master list of all wireless devices connected to the MCL-NetS24 communications server, enabling or disabling any device on the network becomes quick and



easy. Spectrum24 activity may be traced for devices identified in the Station ID configuration list and this trace data can be viewed on a screen or written to a file for review. Interfacing MCL-Net24 communication programs are possible through Files, executable programs or DLLs.

## Installation

#### To install MCL-Net S24:

- 1. Insert the MCL-Collection CD-ROM disk into the CD-ROM drive.
- 2. Click the Start button on the task bar.
- 3. Select Run.
- 4. Type **D:\setup.exe**. and click OK (replace **D:** with the CD-ROM drive letter).
- 5. Click Next when the introductory screen appears.
- 6. Click Yes to accept the license agreement.
- 7. When prompted, type your name and company in the appropriate fields. Click Next.
- 8. Click Next to accept the default directory or click Browse to select a different directory. Click OK, then Next.
- 9. Click Next to install all the MCL programs, or select MCL Net S24, Using DLL C++ Sampler, and Using DLL Visual Basic 5 Sampler and de-select all the other options.
- 10. Click Next to accept the MCL2 program folder.
- 11. Setup installs the selected programs onto the hard drive. A screen that monitors the progress appears. When installation is complete, click Finish.

# MCL-Net S24

## The main functionality of MCL-Net S24 program:

- receive and save data coming from terminals
- ♦ manage all "file server" functionality
- ♦ transfer files and MCL-Code programs to terminals
- manage auxiliary functions like reset, date and time setting of terminals.

# **Using MCL-Net S24**

# Starting MCL-Net S24

In oder to use the MCL-NetS24 program, a hardware key (dongle) must be installed on the host computer's parallel port. To start the MCL-Net S24 application double-click on the MCL Net S24 V2 icon on the desktop or:

- 1. Click on the Start button in the Task Bar.
- 2. Select Programs group.
- 3. Select MCL2 group.
- 4. Select MCL-NetS24 V2. The MCL-NetS24 start-up window displays.

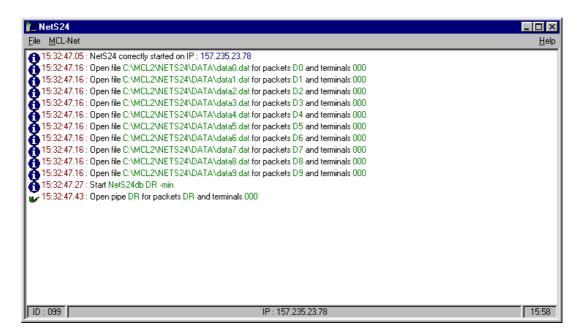


Figure 1-1. MCL-Net S24 Start-Up Window

The window shows status information regarding the files for the terminals. The status bar displays the host logical ID address, host IP address and current time.

# Stopping MCL-NetS24

The MCL-NetS24 program can be terminated by one of the following ways:

- ♦ select *Exit* in the *File* menu
- press ALT-F4
- ♦ press Enter
- ♦ select the Exit button.

# **Supervisor Window**

The supervisor window is composed of three main parts:

- menu bar
- window displaying all messages received and sent to terminals
- status bar.

The window has a scroll bar which can only be accessed with the mouse. Only the last 1000 messages are stored in the memory of the window. To save more messages, set the trace options. Choose *Setup* in the *File* menu to open Setup window, and select the *Trace/Stats* tab.

The menu bar consists of:

- ♦ File menu used to setup or exit MCL-NetS24
- ♦ MCL-Net menu checks the terminals configurations.
- Help menu provides access to the on-line help file.

# MCL-NetS24 Setup

The *Setup* option of the *File* menu accesses the Setup Window. It contains the Protocol, *Terminals*, *Dispatch*, *ODBC* and *Trace/Stats* tabs.

#### **Protocol Tab**

The Protocol tab accesses information about *Communication, Current IP Address, Header for D0...D9 packet*, and *Path*.

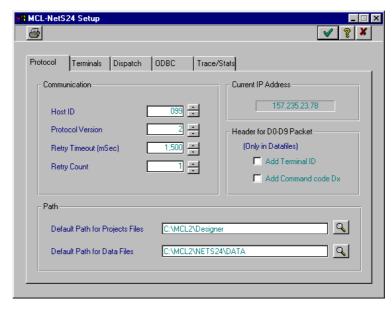


Figure 1-2. Protocol Tab

#### Communication

The user can define the Host ID (range 001 - 254), the protocol version for file transfer, the retry time-out (range 100 - 3000) and the number of retries (range 1 - 3) concerning the data sent from MCL-NetS24 to the wireless units.

## Header for D0..D9 packet

The user has the option to add the Terminal ID and/or the command, as a header, to each incoming data packet that is stored in data files.

#### Path

The default Path for Project files define the path of the directory where project files are stored. This path is necessary to find the correct SQL script file (PROJECT.MQD) related to a project. The default Path for Data Files is the path of the directory where data files are stored.



#### Terminals Tab

The Terminals tab accesses information about each individual terminal.

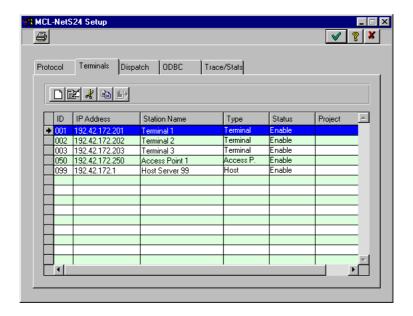


Figure 1-3. Terminals Tab

This window lists the addresses of all the RF devices connected to the MCL-NetS24 communication program. This list allows MCL-NetS24 to make the correspondence between the Terminal ID and the IP address of each RF device.

The CHECK process also uses this list. Access points and hosts can also be defined in the list so that the CHECK process includes them.

This Station ID Configuration list is stored in the TERMINAL.DAT file.

The Terminal ID must be unique in the system and the range is from 001 to 254. The IP Address must also be unique and the range depends on your Network Class.

**Note:** The ID and IP address values also must be defined on the terminal itself.

Double-clicking on a terminal line allows you to define the Terminal ID, the IP address, the station name, the device type (Terminal, Access point or Host), the device status (enable or disable) and the default project assigned to the terminal (optional parameter).



Figure 1-4. Terminal Initialization Screen



## **Dispatcher Tab**

The data dispatcher is a module that enables incoming data packets to be "routed" to the right host application or file, depending on Terminal ID (sender) and Packet Type. For instance, all type "D0" packets from terminal number 001 and 002 can be routed to an inventory program (via a pipe) while all type "D1" packets from all terminals are routed to the receiving good program (via another pipe).

The Data Dispatcher allows you to perform a "Load Balance" by giving the possibility to assign multiple pipes in parallel for the same criteria (Terminal ID and Packet Type), each one attached to a copy of the same application. This parallel implementation gives better response when several terminals perform the same transaction at the same time.

The Data Dispatcher will then route each incoming packet to the first free pipe corresponding to the criteria (Terminal ID and Packet Type) or to the pipe containing the lowest number of pending transactions. Up to 128 identical pipes can be defined on one server. To each pipe defined in the Data Dispatcher, an application file (EXE) can be attached and then launched automatically at MCL-NetS24 startup. To be able to read and write data from/to the pipe, the host application can use the corresponding functions given in the MCLNetS24 DLL library (see *How To Interface DLL* on page 2-14).

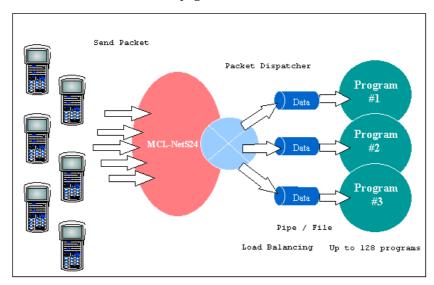


Figure 1-5. Data Dispatcher Illustration

The Data Dispatcher allows you to route incoming packets to text type data files. Each incoming packet will then be appended into the corresponding file, the host application can then, at any time, read the content of this file or rename the file for further operation without file sharing problems. The Dispatcher will create the file if it doesn't exist. This technique is usually applied when the terminals are only sending data to the host without any information coming back.

The Dispatcher tab sets up the data packet dispatcher to route the incoming packets to the corresponding application or file. The user can decide to dispatch selected incoming data (following packet type and terminal ID) to a file or to a named pipe that is attached to an application.

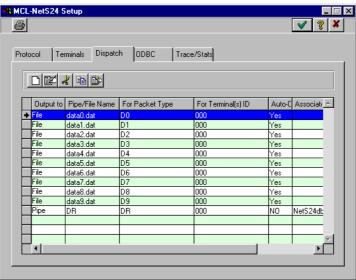


Figure 1-6. Dispatcher Tab

The Auto-Open function, if set to YES, indicates that the MCL-NetS24 automatically creates the specified pipe or file at startup. If it set to no, the application program that requires the use of the specified data must create this pipe.

The user can define an executable file that is launched when MCL-NetS24 starts (Ex: NOTEPAD.EXE). The full path can be introduced (ex: C:\WINDOWS\NOTEPAD.EXE) or the path of a sub-directory of the MCL-NetS24 working directory (ex: \USERAPP\USERAPP.EXE).

Figure 1-7 illustrates that the data dispatcher creates and opens automatically a named pipe SAMPLE2 for packet types D1, D2, and D3 coming from terminals 001, 002, and 003.

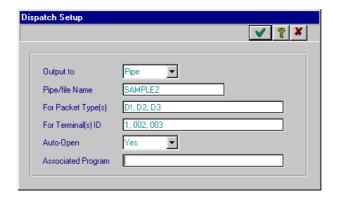


Figure 1-7. Dispatch Setup

#### **ODBC Tab**

To access a SQL database through ODBC, the terminal sends a specific request ("DR" data packet) that contains the MQD filename, the SQL query number and the data to MCL-NetS24.

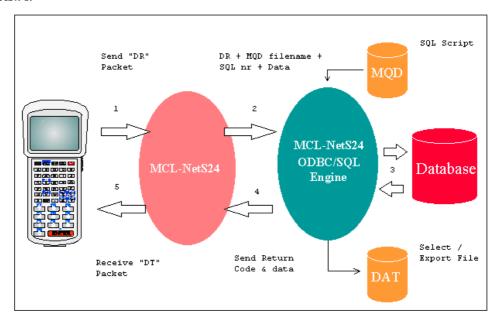


Figure 1-8. Accessing SQL Database

MCL-NetS24 transfer this request to the MCL-NetS24 OBDC/SQL engine that extracts the correct SQL query. This query comes from a query definition file named MQD. The MQD contains all queries generated by MCL-Designer that allows accessing data in a specified database for a specific project. The MQD file is stored in the specified project directory. This directory is defined in the protocol setup.

When the MCL-NetS24 ODBC engine finds (or cannot find) the corresponding data in the database, it sends return code and data to the terminal through the MCL-NetS24. The return code indicates the number of records that has found in the database.

The ODBC tab allows the user to select the database source name that has been defined previously in the Windows Control Panel – 32-bits ODBC settings.



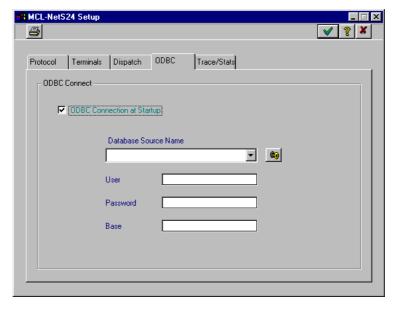


Figure 1-9. ODBC Tab

Selecting the ODBC Connection at Startup check-box automatically connects the MCL-NetS24 to the specified database. This window allows you to login to a database protected with username and password. Enter the real (not the logical) file name of the database in the Base field if necessary.

The MCL-NetS24 OBDC/SQL engine is an executable file named NETS24DB.EXE and is located in the working directory of the MCLNetS24. Its syntax is shown below:

NetS24db pipename [-argument]

where:

**pipename**: the name of the pipe that can be open automatically (Auto-Open set to Yes)

by MCL-NetS24 dispatcher or by the user application. The Default pipename

is DR and the default packet type is DR.

[-argument]: none: the NetS24db starts with normal window.

-min: the NetS24db starts minimized -max: the NetS24db starts maximized

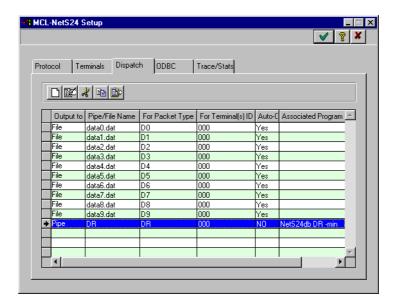


Figure 1-10. Dispatch tab with Output to Pipe

### **Trace and Statistics**

The Trace/Stats tab accesses information to define if tracing data is displayed and/or stored in log files.

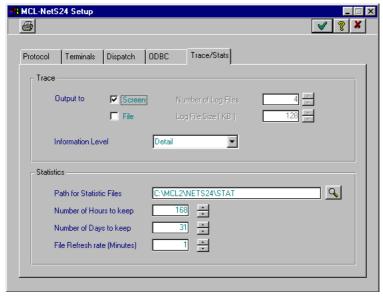


Figure 1-11. Trace and Stats Tab

The user is able to define the number, size, and level of information that is displayed or stored in log files. The Path for Statistic Files is the directory where MCL-Net S24 writes the statistic files. The user can define the number of log files created by MCL-NetS24 (range 1-999) and its size (range 1-999 k bytes). The user can also define the number of days (range 1-999) and hours (range 1-999) to keep the statistics data and the refresh rate of the statistics values.

## Check Terminals

Choose the *Check Terminals* option under the *MCL-Net* menu to access the Check Terminals window. It displays information about each terminal's reachability.

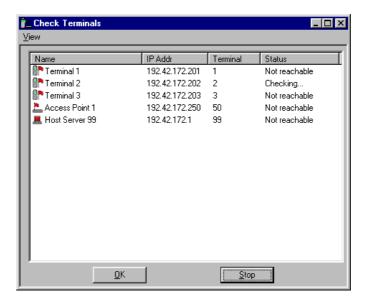


Figure 1-12. Check Terminals Tab

MCL-Net S24 refers to the information in TERMINAL.DAT to perform the communication verification (ping). Check terminals respond with one of three results:

Not reachable the terminal is off or out of reach

Found the terminal is present on the network

Connected the terminal is connected to the host.

Click the Check button to start checking the terminals. Click the Stop button to halt terminal checking. If stopped, checking can be started again by clicking the Start button. The OK button exits the check window and returns to the supervisor.

#### TERMINAL.DAT File

Below is an example of the TERMINAL.DAT file:

```
[Base]
101,base RF Network ID

[DataFiles]

[List]
001,192.42.172.201,601,1,T,x,Terminal 1
002,192.42.172.202,601,1,T,x,Terminal 2
003,192.42.172.203,601,1,T,x,Terminal 3
050,192.42.172.250,601,1,A,x,Access Point 1
099,192.42.172.1,601,1,H,x,Host Server 99
```

Base and Data File sections are reserved for future extensions, but they are mandatory. Each line of the list section characterizes one terminal to be checked by MCL-Net S24. Each line is divided into 7 fields.

- The first field represents the logical address of the terminal (001-254).
- ♦ The second field is to the IP address of the terminal.
- ♦ The third field is the IP port application number (default = 601).
- The fourth and sixth fields are not used but mandatory.
- ♦ The fifth determines if the specified address corresponds to an RF terminal, an RF access point or a host.
- ♦ The seventh field is the name of the terminal. It may be modified, but an empty field is not allowed.

## MCL-Net S24 Commands

MCL-NetS24 commands are subdivided into Terminal commands and Host commands. Host commands are sent from the host application to the terminal through the MCLNET24.DLL. The function used is MCLNet\_SendData. To use these commands, the terminal receiving the data must be in Receive Mode.

FA = File Append on terminal

FC = File Copy on terminal

FD = File Delete on terminal

FN = File Rename on terminal

FR = File Request to terminal

TF = Transmit data file to terminal

TM = Transmit MCL-Code program to the terminal

The Terminal commands come from the terminal and are executed on the host.

CR = File Lookup

D0 to D9 = Receive data packet

EX = Execute an executable file

FA = File append

FC = File copy

FD = File delete

FN = File rename

FR = File Request

SR = Status request

TF = Transmit data File

TR = Time Synchronizing

# Syntax of Commands

| = Separator. (ASCII 124)

xxx = Terminal identity (range: 001 to 254)

Terminal\_File\_Name = represented by a letter (from A to P) for data files and a digit (from 0 to 10) for an MCL program

Host\_File\_Name = may contain the directory and file extension (if no directory is specified, then the Default Path is used)

## **Terminal Commands**

## File Look-Up on Host (CR)

#### **Function**

Look up a file on the host.

## **Syntax**

## Example

Host\_File\_Name is a text file sorted on a key, and the key must be the first field in the file. If no directory is specified in the Host\_File\_Name, its location is defined in *Default Path Set-up*. MCL-Net S24 sends back to the terminal a **CT** command with data found in the record that matches the key.

 $CT \mid 0 = Key \text{ not found}$ 

 $CT \mid 1 \mid Data\_from\_file = Key \ found, \ data \ is \ the \ rest \ of \ the \ line. \ The \ first \ character \ after \ the \ key \ is \ skipped \ and \ not \ sent \ to \ the \ terminal$ 

CT | 9 = File not found

## Receive Data Packet (Dx)

#### **Function**

Receives data packet (D0 - D9) from the terminal.

## Syntax

## Example

Dx = Data is appended into the data file which the path is defined in *Data Files Set-up*. The data file is created if it doesn't exist.

## **Execute an Executable File (EX)**

#### **Function**

Runs an EXE program on the host.

## Syntax

**EX** | [Drive:\Path\]Program name arg1 arg2 arg3...

## Example

RO | 099 | EX | C:\5CWINDOWS\5CNOTEPAD.EXE MYDOC.TXT

Starts a Windows executable program in the specified directory. Otherwise it is in the same directory where MCL-Net S24 was installed.

## File Append (FA)

#### **Function**

Appends a file on host.

### **Syntax**

**FA** | File\_1 | File\_2

## Example

RO | 099 | **FA** | ITEM.TXT | ITEM.BAK

ITEM.BAK is added to ITEM.TXT file. ITEM.BAK file remains unchanged.

# File Copy (FC)

#### **Function**

Copies a file on the host.

## Syntax

FC | New\_file | Old\_file

## Example

RO | 099 | FC | ITEM.TXT | ITEM.BAK

The file ITEM.BAK is copied to the file ITEM.TXT. The two files are identical after the copy.

## File Delete (FD)

#### **Function**

Deletes a file on host.

### **Syntax**

FD | file\_Name

## Example

RO | 099 | **FD** | ITEM.TXT

The file ITEM.TXT is deleted on the host.

## File Rename (FN)

#### **Function**

Renames a file on the host.

## **Syntax**

FN | New\_file | Old\_file

## Example

RO | 099 | **FN** | ITEM.TXT | ITEM.BAK

The file ITEM.BAK is renamed to ITEM.TXT.

## File Request (FR)

#### **Function**

The terminal requests a data file from the host.

## **Syntax**

FR | Host\_File\_Name | Terminal\_File\_Name

## Example

RO | 099 |  $\mathbf{FR}$  | C:\5CMCLD\5CPROJECT.PRJ\5CDATAFILE.DAT | A

The file DATAFILE.DAT located in C:\MCLD\PROJECT.PRJ is sent to the terminal.

## **Status Request (SR)**

#### **Function**

Status Request to Host.

## **Syntax**

SR | 1 = request MCL-Net S24 status from Host

SR | 3 | Host\_File\_Name = request file status from Host

## Example

RO | 099 | **SR** | 3 | C:\5CDATA\5CITEM.DAT

MCL-Net S24 sends back to the terminal a **ST** command (status transmit) with the status of MCL-Net S24 or of the selected file.

#### The MCL-Net S24 Status

ST | 1 | MCL-Net S24 (TM) V1.01 | 20/12/1997 | 19971110114707 | 00000000 | 1

From left to right:

ST = command status transmit

1 = type of status; 1 = program

MCL-Net S24  $^{TM}$  V1.01 = the filename and its version

20/12/1997 = date version

19971110114707 = the current date and time stamp

00000000 = reserved

1 = reserved

#### File Status

 $\textbf{ST} \mid 3 \mid \text{C:} \\ \text{DATA} \\ \text{FILEA.DAT} \mid 012650 \mid 32856 \mid 19971110114707$ 

## From left to right:

ST = command status transmit

3 = type of status = file

 $C:\Delta A = the filename$ 

012650 = The file size

32856 = the computed CRC16 on the entire file

19971110114707 = the last modification time stamp

## Transmit Data File (TF)

#### **Function**

Transmits a data file to the host.

## Syntax

**TF** | Terminal\_File\_Name | Host\_File\_Name

## Example

RO | 099 | TF | A | C:\5CMCLD\5CPROJECT.PRJ\5CDATAFILE.DAT

The file A located on the terminal is stored on the host as C:\MCLD\PROJECT.PRJ\DATAFILE.DAT

# Time Synchronizing (TR)

#### **Function**

Request the host to perform time synchronizing.

# Syntax

TR

## Example

RO | 099 | **TR** 

The host sends a **TT** command which updates the date and time on the terminal.

#### **Host Commands**

Host commands are commands that are sent from the host application to a terminal through the MCLNET24.DLL. The function used is MCLNet\_SendData. To use these commands, the terminal receiving the data must be in Receive Mode.

#### Conventions

cmd the command argument in the MCLNet\_SendData function.

buffer the buffer argument in the MCLNet\_SendData function.

#### Transmit Data File to the Terminal (TF)

Cmd TF

Buffer Host\_File\_Name | Terminal\_File\_Name

#### Example

C:\DATA\DATAFILE.DAT | A

The MCL-Net S24 terminal sends the file C:\DATA\DATAFILE.DAT to the terminal.

### Transmit MCL-Code Program to the Terminal (TM)

Cmd TM

Buffer Host\_File\_Name | Terminal\_File\_Name

#### Example

Host\_File\_Name = C:\PGM\MAIN.MCL

 $Terminal_File_Name = 0$ 

#### File Append on Terminal (FA)

Cmd FA

Buffer Old\_File\_name | New\_File\_name

#### Example

ITEM.BAK | ITEM.TXT

ITEM.BAK is added to ITEM.TXT file. ITEM.BAK file remains unchanged.

#### File Copy on Terminal (FC)

Cmd FC

Buffer Old\_File\_name | New\_File\_name

#### Example

ITEM.BAK | ITEM.TXT

The file ITEM.BAK is copied to the file ITEM.TXT.The two files are identical after the copy.

#### File Delete on Terminal (FD)

Cmd FD

Buffer File\_name

#### Example

A.DAT

The file A.DAT on the terminal is deleted and its associated index file(s) if exists.

#### File Rename on Terminal (FN)

Cmd FN

Buffer Old\_File\_name | New\_File\_name

#### Example

ITEM.BAK | ITEM.TXT

The file ITEM.BAK is renamed to ITEM.TXT.

### Data File Request to the Terminal (FR)

Cmd FR

 $Buffer \hspace{1cm} Terminal\_File\_Name \mid Host\_File\_Name$ 

#### Example

A.DAT | C:\DATA\DATAFILE.DAT

The terminal file A.DAT is sent to the host and stored as directory C:\DATA\DATAFILE.DAT.

# Installing TCP/IP Drivers on Host

If TCP-IP drivers are not installed on your host computer, they must be installed prior to using MCL-Net24. To install the TCP/IP drivers:

1. On the Windows 95 desktop, double-click on the My Computer icon.



Figure 1-13. My Computer Icon

2. In the My Computer window, double-click on the Control Panel icon.



Figure 1-14. Control Panel Icon

3. In the *Control Panel* window, double-click on the *Network* icon.



Figure 1-15. Network Icon

4. The *Network* window displays:

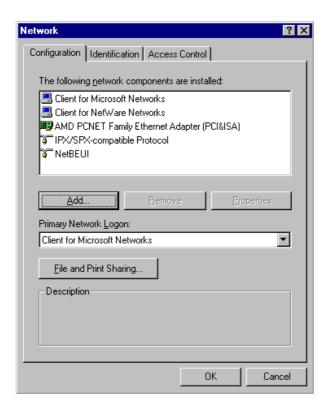


Figure 1-16. Network Window

Click on the Add button.



6. In the *Select Network Component Type* window, select Protocol.

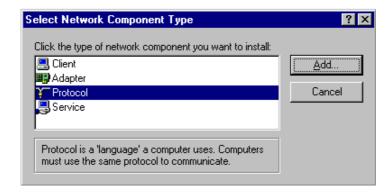


Figure 1-17. Select Network Component Type Window

7. Click on the Add button. The Select Network Protocol dialog box appears.

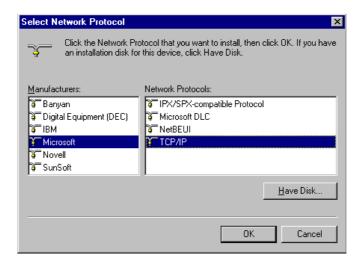


Figure 1-18. Select Network Protocol Dialog Box

8. In the Manufacturers list box, select Microsoft.

- 9. In the *Network Protocols* list box, select TCP/IP.
- 10. Click on the OK button.
- 11. If prompted to reboot the computer, click on the YES button.

## **Define the Host IP Address**

To define the host IP address:

- 1. On the Windows 95 desktop, double-click on the *My Computer* icon.
- 2. In the *My Computer* window, double-click on the *Control Panel* icon.
- 3. In the *Control Panel* window, double-click on the *Network* icon. The *Network* window displays.
- 4. In the *The following network components are installed* list box, select TCP/IP.
- 5. Click on the Properties button.

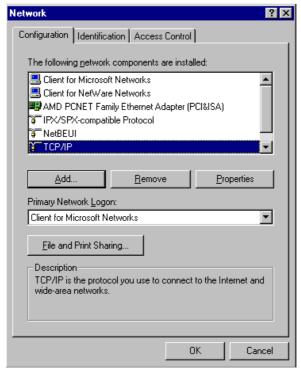


Figure 1-19. Network Window - TCP/IP Properties



6. The TCP/IP Properties window appears.

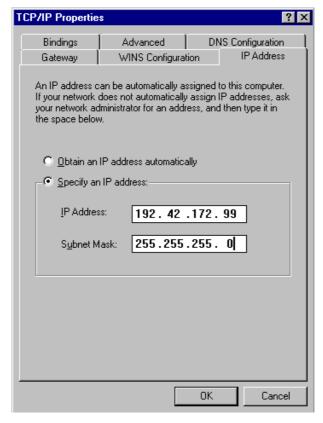


Figure 1-20. TCP/IP Properties Window

- 7. Select the *IP Address* tab.
- 8. Click on Specify an IP Address:
- 9. Input the **IP Address** (example: 192.42.172.98).
- 10. Press the TAB key when finished.
- 11. Input the Subnet Mask (example: 255.255.255.0).
- 12. Click the OK button when finished.
- 13. When the message "You must restart your computer  $\dots$  " appears, click the  ${\tt YES}$  button.

# Installing MCL-Net S24 as a Windows NT Service

The executable file named NetS24sv.exe installs the MCL-NetS24 program as a Windows NT service. It is located in the working directory of the MCL-NetS24 (the default is C:\MCL2\NETS24). The NetS24sv.exe program is a 32 bits console application.

Have the administrator of the system install the MCL-NetS24 program first. It must be started in the normal mode to complete the necessary settings (terminal setup, dispatcher setup, etc.). When the settings are completed, exit the MCL-NetS24 program.

At this time, the user can start the NetS24sv program in a MS-DOS window with the argument -install to add the MCL-NetS24 in the services list.

NetS24SV -install

The NetS24 service appears in the list of service available on system (Control Panel – Services).

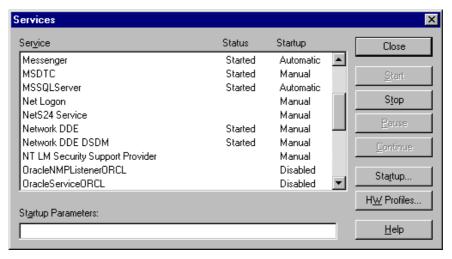


Figure 1-21. Services Window

The user can either modify the startup mode of the service (manual or automatic) or use the Windows NT standard command:

net start "nets24 service"



The MCL-NetS24 service may be stopped by the user using the process list (Control Panel – Services) or using the Windows NT standard command:

net stop "nets24 service"

To remove the service MCL-NetS24 from the services list, the user must stop the MCL-NetS24 service and start the NetS24sv with the option  $\neg$ remove in a MS-DOS window

NetS24SV -remove



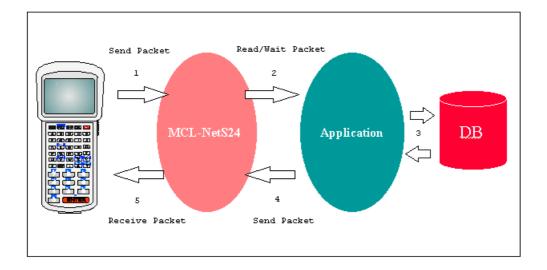
# Chapter 2 MCL-Net S24 DLL

#### Introduction

The MCL-NetS24 provides a DLL interface to host applications in order to facilitate a client/server relationship between the wireless devices and a host application. In addition to receiving operational terminal transaction data from the MCL-NetS24 and sending transaction-related data to a specific terminal via MCL-NetS24, the DLL aids network administration. The DLL enables to check if MCL-NetS24 is running; it also lets you start or stop MCL-NetS24 on your Windows NT / 95 / 98 environment.

Example: An application wants "D0" data packet type from terminal ID 001 and 002 and an other application wants "D1" data packet type from terminal ID 002 and 003. It's the dispatcher job to route the right data packet to the right application via the correct named pipe.





In the above figure, one terminal sends data packets to one application via MCL-NetS24 and DLL. This application reads data from a database and sends it to the terminal to via the DLL and MCL-NetS24. On the terminal side, it is a send packet and receive packet transaction.

#### The MCL-Net S24 DLL (MCLNET24.DLL) is composed of ten functions:

- a function that checks if MCL-Net S24 is running.
- a function that checks if MCL-Net S24 is started, and if it is not, then starts it.
- ♦ a function that stops MCL-Net S24 if started.
- a function that checks if a terminal is connected.
- a function that waits for a connection of a terminal.
- a function that sends data to terminal.
- a function that receives data from terminal.
- a function that opens a named pipe.
- a function that closes a named pipe.
- a function that retrieves the IP address from the logical MCL ID.

# **Conventions**

The following conventions are used:

- *int* and *long* represents a 32-bit signed integer (range  $-2^{31}$  to  $2^{31}$  1)
- char represents an 8 bit character (range 0 to 255).
- ♦ int \* represents a near pointer to an array of 32 bit signed integers.
- char \* represents a near pointer to an array of characters.

# **Return Code Standard Values**

The return code is a 32-bit signed integer. A return code lower than 0 means that an error occurs. The ten significant error values are explained below:

-10	Error - Thread not found.
-9	Error - Too many processes/threads use the DLL (max 128).
-8	Error - Terminal not found in Terminal.dat.
-7	Error - Terminal not connected.
-6	Error - Terminal connected but not reachable.
-5	Error - A parameter is invalid.
-2	Error - System error.
-1	Error - Timeout.
0	Error - MCL-Net S24 not started.

# MCLNet\_Check

## **Function**

Checks if MCL-Net S24 is running.

# **Syntax**

int MCLNet\_Check()

#### Return Value

A return code greater than 0 indicates that MCL-Net S24 is running.

# MCLNet\_CheckAndStart

#### **Function**

Checks if MCL-Net S24 is running, if not, it starts MCL-Net S24 in foreground.

# Syntax

int MCLNet\_CheckAndStart(int arg)

where:

arg = interface mode:

0 = normal window

1 = maximized window

2 = minimized window

#### Return Value

A return code greater than 0 indicates that MCL-Net S24 is started correctly.

DLL function ordinal number: 2

**Note:** The starting time of MCL-Net S24 must be less than 20 seconds.



# MCLNet\_Stop

## **Function**

Stop MCL-Net S24

# Syntax

int MCLNet\_Stop()

#### Return Value

A return code greater than 0 indicates that MCL-Net S24 is stopped correctly.

# MCLNet\_CheckTerminal

#### **Function**

Check the state of a specific terminal.

# **Syntax**

int MCLNet\_CheckTerminal(int Term)

where:

Term = terminal number 1 to 254.

#### Return Value

A return code greater than 0 indicates that the terminal is connected and reachable.

# MCLNet\_WaitTerminal

#### **Function**

Check terminal state and wait for a connection.

# **Syntax**

int MCLNet\_WaitTerminal(int Term, long Timeout)

where:

Timeout = timeout in msec.

Term = terminal number 1 to 254.

#### Return Value

A return code greater than 0 indicates that the terminal is connected and reachable.

# MCLNet\_WaitData

#### **Function**

Receives data from MCL-Net S24.

## **Syntax**

```
int MCLNet_WaitData (int * Term,
long Timeout,
char * Cmd,
char * Buffer,
int Maxlen)
```

#### where:

Timeout = timeout in msec.

Term = terminal number 1 to 254.

Cmd = expected command

Buffer = data input receive buffer

Maxlen = maximum length of input buffer

#### Return Value

A return code greater than 0 indicates that data has been received from the terminal which is connected and reachable. The returncode, if greater than 0, indicates the number of received characters.

DLL function ordinal number: 6

#### **Notes**

- ♦ Buffer which receives data must be declared to the effective maximum data length +1 because a 0 hexa is added as terminator.
- ♦ The variable Term must be initialized with a valid value (0 to 254).
- ♦ Received command (Packet Type) is copied in Cmd after the execution of the function.

# MCLNet\_SendData

#### **Function**

Sends data to a specified terminal.

int MCLNet\_SendData (int Term,

# **Syntax**

```
long Timeout,
char * Cmd,
char * buffer,
int Len)

where:

Timeout = timeout in msec.

Term = terminal number 1 to 254.

Cmd = command to send to the specified terminal (2 char.)
```

#### Return Value

A return code greater than 0 means that data has been sent correctly to the terminal which is connected and reachable.

DLL function ordinal number: 7

Buffer = data to send

Len = length of data

Note: Timeout must be long enough in case of file or MCL-Code programs transfer to a specified terminal.

If Timeout is set to 0, the function MCLNet\_SendData is not waiting the acknowledgement from the terminal. This command exits immediately.

# MCLNet\_RetrievelP

int MCLNet\_RetrieveIP (int \* Term,

#### **Function**

Retrieve the terminal IP address from a specified logical MCL ID address. The correspondence is established in the TERMINAL.DAT file.

# Syntax

```
char * szIP,
unsigned long * IP)

where:
    Term = terminal number 1 to 254.
    szIP = IP address in string form (ex: 192.42.172.99).
    IP = IP address in number form.
```

#### Return Value

A return code greater than 0 means that the IP address is found from terminal ID in TERMINAL.DAT file.

# MCLNet\_OpenPipe

#### **Function**

Open a named pipe.

## **Syntax**

int MCLNet\_OpenPipe (char \* buffer)

where:

Buffer = The name of the pipe (zero terminated string)

#### Return Value

A return code greater than 0 indicates that has no error to open the specified pipe.

DLL function ordinal number: 9

**Note:** The name of the pipe must be defined in the dispatcher and MCL-NetS24 must be started. The name of the pipe may not exceed 60 bytes.

# MCLNet\_ClosePipe

#### **Function**

Close a named pipe.

# **Syntax**

```
int MCLNet_ClosePipe (char * buffer)
```

where:

Buffer = The name of the pipe (zero terminated string)

#### Return Value

A return code greater than 0 indicates that has no error to close the named pipe.

DLL function ordinal number: 10

Note: The name of the pipe may not exceed 60 bytes.

# MCL-NetS24 Ver

How To Interface DLL

#### With Visual Basic 5

#### **Function Declaration**

```
Private Declare Function NetStart Lib ".\MCLNET24.dll" Alias "MCLNet_CheckAndStart" (ByVal WindowsType As Long) As Integer

Private Declare Function NetStop Lib ".\MCLNET24.dll" Alias "MCLNet_Stop" () As Integer

Private Declare Function NetOpenPipe Lib ".\MCLNET24.dll" Alias "MCLNet_OpenPipe" (ByVal PipeName As String) As Integer

Private Declare Function NetClosePipe Lib ".\MCLNET24.dll" Alias "MCLNet_OpenPipe" (ByVal PipeName As String) As Integer

Private Declare Function NetClosePipe Lib ".\MCLNET24.dll" Alias "MCLNet_OpenPipe" (ByVal PipeName As String) As Integer
```

Public Declare Function NetSend Lib ".\MCLNET24.dll" Alias "MCLNet\_SendData" (ByVal term As Long, ByVal TimeOut As Long, ByVal Cmd As String, ByVal Buffer As String, ByVal Length As Long) As Integer

(ByRef term As Long, ByVal TimeOut As Long, ByVal Cmd As String, ByVal Buffer As String,

#### Variable Declaration

```
Public gPipeName As String
Dim ReturnCode As Integer
Dim term As Long
Dim SendFrame As String
Dim Buffer As String
Dim FrameSize As Long
Dim TimeOut As Long
```

ByVal MaxLen As Long) As Integer

#### **Calling Function Examples**

```
ReturnCode = NetStart(0)
ReturnCode = NetOpenPipe(PipeName)
ReturnCode = NetWait(term, 1000, gPipeName, Buffer, 512)
ReturnCode = NetSend(term, TimeOut, gPipeName, SendFrame, Len(SendFrame))
ReturnCode = NetClosePipe(PipeName)
ReturnCode = NetStop
```

#### With Visual C++ V4.x 32 bits

#### **Function Declaration**

```
__declspec(dllexport) int WINAPI MCINet_Check ();
__declspec(dllexport) int WINAPI MCINet_Stop ();
__declspec(dllexport) int WINAPI MCINet_Stop ();
__declspec(dllexport) int WINAPI MCINet_CheckTerminal (int iTerm);
__declspec(dllexport) int WINAPI MCINet_WaitTerminal (int iTerm, long lTimeout);
__declspec(dllexport) int WINAPI MCINet_WaitData (int * iTerm, long lTimeout, char * szCmd, char * szBuffer, int iMaxlen);
__declspec(dllexport) int WINAPI MCINet_SendData (int iTerm, long lTimeout, char * szCmd, char * szBuffer, int iLen);
__declspec(dllexport) int WINAPI MCINet_RetrieveIP (int iTerm, char * szIP, unsigned long * pulIP);
__declspec(dllexport) int WINAPI MCINet_OpenPipe (char * szBuffer);
__declspec(dllexport) int WINAPI MCINet_OpenPipe (char * szBuffer);
__declspec(dllexport) int WINAPI MCINet_ClosePipe (char * szBuffer);
```

#### Variable Declaration and Initialization

```
char buffer[640];
int iTerm=0;
long lTimeout=250;
char szCmd[64]="";
int iMaxlen=sizeof(buffer);
```

#### **Calling Function Examples**

```
MCLNet_WaitData (&iTerm, lTimeout, &szCmd[0], &buffer[0], iMaxlen);

MCLNet_SendData(iTerm, 2000L, &szCmd[0], &buffer[0], strlen(buffer));

MCLNet_ClosePipe(m_saved_pipename.GetBuffer(m_saved_pipename.GetLength()));

MCLNet_OpenPipe(m_pipename.GetBuffer(m_pipename.GetLength()))
```

## With Delphi 3.0

#### **Function Declaration**

```
function MCLNet_CheckAndStart (N: Integer): Integer stdcall; far; external
'.\MCLNet24.DLL' index 2;
function MCLNet_Stop: Integer stdcall; far; external '.\MCLNET24.DLL' index 3;
function MCINet_CheckTerminal(pterm: Integer): Integer stdcall; far; external
'.\MCLNET24.DLL' index 4;
function MCLNet WaitTerminal(pterm: Integer; pTimeout: Integer):Integer stdcall; far;
external '.\MCLNET24.DLL' index 5;
function MCLNet_SendData(pterm:Integer; pTimeout:Integer; Cmd:string; Buffer:string;
Len:Integer):Integer stdcall; far; external '.\MCLNET24.DLL' index 7;
function MCINet_WaitData(var pterm:Integer; pTimeout:Integer; PipeName:pchar;
Buf:pchar; Len:Integer):Integer stdcall; far; external '.\MCLNET24.DLL' index 6;
function MCLNet_OpenPipe(pipe:string):Integer stdcall; far; external '.\MCLNET24.DLL'
index 9;
function MCLNet_ClosePipe(pipe:string):Integer stdcall; far; external '.\MCLNET24.DLL'
index 10;
Remarks: stdcall identify how to push arguments on the stack.
```

#### Variable Declaration

returncode:Integer;
Term: Integer;
Timeout: Integer;
StartType: Integer;
Buffer: array [0..512] of char;
RecCmd: array [0..512] of char;

Pipename: array[0..63] of char;

#### Variable Initialization

```
Term:= 1;
StartType:= 0;
Cmd:= 'D0';
Buffer:= '0123456789';
Timeout:= 20000;
Maxlen:= 10;
Pipename:='SAMPLEPIPE';
```

#### **Calling Function Examples**

```
returncode:= MCLNet_CheckAndStart(StartType);
returncode:= MCLNet_Stop();
returncode:= MCLNet_CheckTerminal(term);
returncode:= MCLNet_SendData(Term,Timeout,Cmd,Buffer,Maxlen);
returncode:= MCLNet_WaitTerminal(Term,Timeout);
returncode:= MCLNet_WaitData(Term,Timeout,@PipeName,@Buffer,255);
returncode:= MCLNet_OpenPipe(Pipename);
returncode:= MCLNet_ClosePipe(Pipename);
```

# A Microsoft Visual Basic Version 5 Sample

#### Introduction

This sample program is written with Microsoft Visual Basic 5. Click on DLL.EXE icon to start MCL-Net S24 and wait for data coming from the terminal. The Exit button stops the MCL-Net S24 and returns to Windows.

The user interface consists of six text boxes which contain terminal's identity, receive (or send) data, and record counter, two buttons that starts and stops MCLNet24 and an edit box dedicated for input the pipe name.

The main function of this sample is that selected incoming data are re-sent to the terminal via the DLL functions.

The terminal sends a "D0" command with some data (max 512 bytes). The sample program waits for a message "D0" that comes from MCL-Net S24 using the MCLNet\_WaitData function inside the MCLNET24.DLL. When a "D0" message is received, the sample program re-sends the same data to the terminal using the MCLNet\_SendData DLL function.

The first part of the listing is the MCL-Net S24 DLL functions and after the variables declaration.

#### **User Interface**

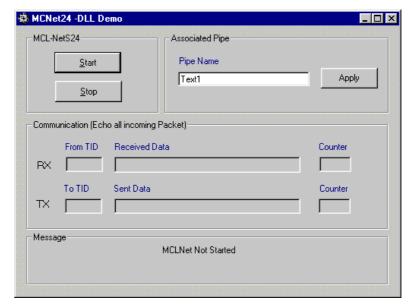


Figure 2-1. MCL-Net S24 DLL Demo Window

Counter indicates the number of received and sent data packets.

The message panel displays the error and warning messages.

# **Program Source**

```
Option Explicit
'Declaration of DLL calls
'Call to Start MCL-NetS24
Private Declare Function NetStart Lib ".\MCLNET24.dll" Alias "MCLNet_CheckAndStart"
(ByVal WindowsType As Long) _
As Integer
'Call to Stop MCL-NetS24
Private Declare Function NetStop Lib ".\MCLNET24.dll" Alias "MCLNet_Stop" () As Integer
Private Declare Function NetOpenPipe Lib ".\MCLNET24.dll" Alias "MCLNet_OpenPipe"
(ByVal PipeName As String) As Integer
Private Declare Function NetClosePipe Lib ".\MCLNET24.dll" Alias "MCLNet_OpenPipe"
(ByVal PipeName As String) As Integer
'Call to Get Data from MCL-NetS24
Private Declare Function NetWait Lib ".\MCLNET24.dll" Alias "MCLNet_WaitData" _
(ByRef term As Long, ByVal TimeOut As Long, ByVal Cmd As String, ByVal Buffer As String,
ByVal MaxLen As Long) As Integer
'Call to Send Data to MCL-NetS24
Public Declare Function NetSend Lib ".\MCLNET24.dll" Alias "MCLNet_SendData" (ByVal term
As Long, ByVal TimeOut As Long, ByVal Cmd As String, ByVal Buffer As String, ByVal Length
As Long) As Integer
'Global Variable
Public qPipeName As String
Public Function StartNet24(Interface As Object) As Boolean
'Start MCL-NetS24 and return True if successful
Dim ReturnCode As Integer
 'Start MCLNET
 ReturnCode = NetStart(0)
 ' MclNet successfully started returns a positive code
 If ReturnCode <= 0 Then
  'Translate error status!
  With Interface.lblStatus
   .Caption = "Unable to start MCLNet " & "Message Code: " & GetCode(ReturnCode)
   .ForeColor = vbRed
  End With
  'Return Ok
```

```
StartNet24 = False
 Else
  'Successful MCL-NetS24 start!
  With Interface.lblStatus
   .Caption = "MCLNet24 successfully started"
   .ForeColor = vbBlue
  End With
  'Open Named pipe between Mcl-NetS24 Dll and Mcl-NSet24 program
  If gPipeName <> "" Then
  NetOpenPipe gPipeName
  End If
  'Return Bad
  StartNet24 = True
 End If
End Function
Public Sub StopNet()
'Stop MclNet24 and close the previously open Pipe
Dim Waitlsec As Date
  NetClosePipe qPipeName
 NetStop
End Sub
Public Function OpenPipeNet(PipeName As String, Interface As Object)
'Open the specific named pipe
Dim ReturnCode As Integer
  ReturnCode = NetOpenPipe(PipeName)
 Select Case ReturnCode
 Case Is > 0
  'Transaction is Ok
  OpenPipeNet = ReturnCode
 Case -1
  'Time Out
  OpenPipeNet = 0
 Case Else
  'Get error code
  Interface.lblStatus = "Open Pipe Error " & "Message Code: " & GetCode(ReturnCode)
  Interface.lblStatus.FontSize = 10
  Interface.lblStatus.ForeColor = vbRed
```



#### MCL-NetS24 Version 2 User's Guide

```
'Return Error Condition
 OpenPipeNet = -1
End Select
End Function
Public Function ClosePipeNet(PipeName As String, Interface As Object)
'Close the previously open Pipe
Dim ReturnCode As Integer
 ReturnCode = NetClosePipe(PipeName)
Select Case ReturnCode
Case Is > 0
  'Transaction is Ok
 ClosePipeNet = ReturnCode
Case -1
  'Time Out
 ClosePipeNet = 0
Case Else
  'Get error code
 Interface.lblStatus = "Close Pipe Error " & "Message Code: " & GetCode(ReturnCode)
 Interface.lblStatus.FontSize = 10
 Interface.lblStatus.ForeColor = vbRed
  'Return Error Condition
 ClosePipeNet = -1
End Select
End Function
Public Function WaitData(Interface As Object) As Integer
'Wait Data from the terminal through the opened pipe and NetS24
Dim ReturnCode As Integer
Dim Buffer As String
Dim term As Long
 'Initialize Buffer
Buffer = String(512, vbNullChar)
 'Argument received :Term as Terminal Id (001 to 254), Receive data (Buffer)
 'Arguments supplied: Time Out(1000 mSec), Pipe Name (qPipeName), Receive Packet size
(512 Bytes)
 ReturnCode = NetWait(term, 1000, gPipeName, Buffer, 512)
```

```
'Check Return Code
 Select Case ReturnCode
 Case Is > 0
  'Transaction is Ok
  Interface.txtIn = Buffer
  Interface.txtTIDIn.Text = Format$(term, "000")
  Interface.txtCountIn = Str(Val(Interface.txtCountIn) + 1)
  Interface.tmrLoop.Interval = 300
  SendData Interface
  WaitData = ReturnCode
 Case -1
  'Time Out
  WaitData = 0
 Case Else
  'Get error code
  Interface.lblStatus = "Input Error " & "Message Code: " & GetCode(ReturnCode)
  Interface.lblStatus.FontSize = 10
  Interface.lblStatus.ForeColor = vbRed
  WaitData = -1
 End Select
End Function
Private Sub SendData(Interface As Object)
'Return Echo of the received data
Dim ReturnCode As Integer
Dim term As Long
Dim SendFrame As String
Dim Buffer As String
Dim FrameSize As Long
Dim TimeOut As Long
 'Send Data to MclNet24
 SendFrame = Interface.txtIn.Text
 term = CLng(Interface.txtTIDIn)
 TimeOut = 5000
 ReturnCode = NetSend(term, TimeOut, gPipeName, SendFrame, Len(SendFrame))
 'Check Return Code
 Select Case ReturnCode
 Case Is > 0
  'Transaction is Ok
```



#### MCL-NetS24 Version 2 User's Guide

```
Interface.txtIn = SendFrame
 Interface.txtTIDOut.Text = Format$(term, "000")
 Interface.tmrLoop.Interval = 300
 Interface.txtCountOut = Str(Val(Interface.txtCountOut) + 1)
 Interface.txtOut = Interface.txtIn
 Case -1
  'Time Out
 Case Else
  'Get error code
 Interface.lblStatus = "Output Error " & "Message Code: " & GetCode(ReturnCode)
 Interface.lblStatus.FontSize = 10
 Interface.lblStatus.ForeColor = vbRed
 End Select
End Sub
Private Function GetCode(Code As Integer) As String
'This function translates MCLNet24 numeric error code in
' their corresponding error text
   Select Case Code
  Case 0: GetCode = "MCL-NetS24 not Started"
  Case -1: GetCode = "Time Out"
  Case -2: GetCode = "System Error"
  Case -3: GetCode = "Registry information not found"
  Case -4: GetCode = "Cannot allocate shared memory"
  Case -5: GetCode = "Bad parameter"
  Case -6: GetCode = "Terminal connected but not reachable"
  Case -7: GetCode = "Terminal not connected"
  Case -8: GetCode = "Terminal not Defined"
  Case -9: GetCode = "Too many DLL users (max 128 threads)"
  Case -10: GetCode = "Thread not found"
  Case Is < -10: GetCode = "Error " + Str(Code)
  End Select
End Function
'This program Open a named pipe and Echo the received packet(s)
Option Explicit
Private Sub cmdPipeOpen_Click()
'Change pipe name
Dim DummyCode As Integer 'Return Code for Pipe opening not used here
```

```
'Check if a Pipe name is provided by the user
      If txtPipeName <> "" Then
   'If Pipe name different then close previous pipe before opening a new one
         If gPipeName <> txtPipeName Then
             'Check if closing pipe is successful
            If ClosePipeNet(gPipeName, Me) > 0 Then
            gPipeName = txtPipeName
            DummyCode = OpenPipeNet(gPipeName, Me)
            End If
         End If
      Else
      'If no Pipe name then display a warning
      MsgBox ("Please provide a PipeName")
      txtPipeName.SetFocus
      End If
End Sub
Private Sub cmdStart_Click()
'Start MCL-NetS24
      'Check if starting mCL-nets24 is successful
      ' and provide the calling object reference ('frmDLL' form)
      If StartNet.24(Me) Then
             'If successfully started initialize looping timer
            tmrLoop.Enabled = True
             'Toggle between Start and Stop button to avoid
             ' multiple start and stop
            cmdStop.Enabled = True
            cmdStart.Enabled = False
      End If
 End Sub
Private Sub cmdStop_Click()
'Stop Mclnet24
      StopNet
      'Toggle between Start and Stop button to avoid
```



#### MCL-NetS24 Version 2 User's Guide

```
' multiple start and stop
      cmdStart.Enabled = True
      cmdStop.Enabled = False
End Sub
Private Sub Form_Load()
'Set default pipe name
   txtPipeName = "D0"
   gPipeName = "D0"
End Sub
Private Sub Form_Unload(Cancel As Integer)
'Unload the VB DLL demo
         Unload Me
End Sub
Private Sub tmrLoop_Timer()
'Timer triggering loop while waiting data
'Stop when an error is encountered
   'On error from NetS24 exit the timer
   If WaitData(Me) = -1 Then Exit Sub
      'Reset the Timer
  tmrLoop.Interval = 300
End Sub
```

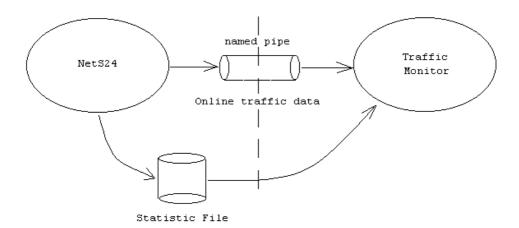


# Chapter 3 MCL-Net S24 Traffic Monitor

# Introduction

MCL-NetS24 Monitor is a 32-bit Windows 95/98/NT/Radio traffic monitor. It provides the ability to monitor radio communication transactions and statistics between the MCL-NetS24 server and mobile terminals using Spectrum24 radio cards and MCL applications.

MCL-NetS24 traffic monitor can be installed locally (on the MCL-NetS24 server) or remotely (on a remote workstation). For remote operation, the server must be running Windows NT and a TCP/IP connection must be available between the remote and the server computer.



All statistics file resides on the server and are updated by server. See the MCL-NetS24 server settings for number of statistic data to maintain on disk.

On-line traffic information is sent by the server to the traffic monitor program using a pipe which is controlled by the traffic monitor.

Figure 3-1. Traffic Monitor Map

#### **User Interface**

MCL-NetS24 Traffic monitor allows to the user to:

- Start and stop MCL-NetS24 communication server (if not installed as a Windows NT service).
- Monitor on-line communication transactions.
- Compute and display miscellaneous traffic statistics.
- Print statistics and graphs.

#### Starting MCL-NetS24 Traffic Monitor

To start the MCL-Net S24 Traffic monitor application double-click on the MCL Net S24 Traffic Monitor icon on the desktop or:

- 1. Click on the Start button in the Task Bar.
- 2. Select Programs group.
- 3. Select MCL2 group.

4. Select MCL-NetS24 Traffic Monitor. The MCL-NetS24 Traffic Monitor start-up window displays.

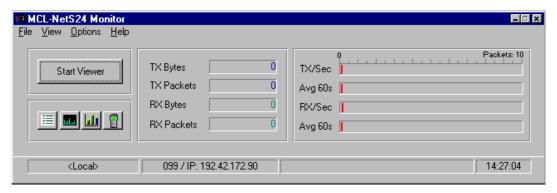


Figure 3-2. MCL-Net S24 Traffic Monitor

The window displays the Start/Stop Viewer button and four display buttons.

- Online Data Display on page 3-6.
- Online Graph Display on page 3-7.
- Statistics Graph Display on page 3-8.
- Terminals Statistics Graph Display on page 3-9.

To start the Traffic monitor, click on the *Start Viewer* button.

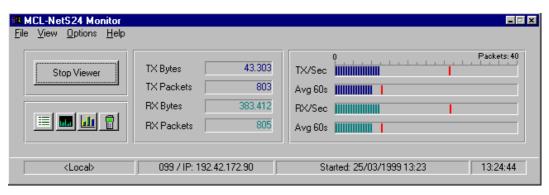


Figure 3-3. MCL-Net S24 Traffic Monitor



To specify the units for the gauge scales, choose *Gauge* from the *Options* menu.

**Tx/Sec** Number of bytes (or packets) sent in one second to the terminals.

**Tx Bytes** Total number of bytes sent to mobile units since Traffic monitor started.

**Tx Packets** Total number of packets sent to mobile units since Traffic monitor started.

**Average** number of bytes (or packets) sent in one second (average computed on the last 60

seconds).

**Rx/Sec** Number of bytes (or packets) received in one second from the terminals.

**Rx Bytes** Total number of bytes received from mobile units since Traffic monitor

started.

**Rx Packets** Total number of packets received from mobile units since Traffic monitor

started.

Average number of bytes (or packets) received in one second (average computed on the last

60 seconds).

Peak value is maintained by the red line and the scale is automatically adjusted.

#### File Menu

The user can start or stop the MCL-NetS24 communication server, set up the MCL-NetS24 traffic monitor, set up the MCL-NetS24 communication server, and print the online and statistics graphs using the File menu option.

#### MCL-NetS24 Setup

When *MCL-NetS24 Setup...* is chosen from the *File* menu, the MCL-NetS24 Setup window appears. Refer to *MCL-NetS24 Setup* on page 1-4 for more information.

#### MCL-NetS24 Traffic Monitor Setup

When *MCL-NetS24 Monitor Setup...* is chosen from the *File* menu, the MCL-NetS24 Monitor Setup dialog box appears:

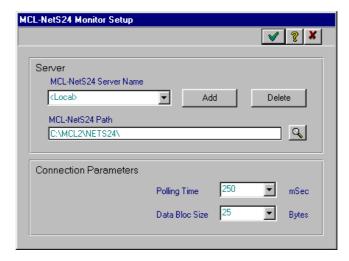


Figure 3-4. MCL-NetS24 Traffic Monitor Setup Dialog Box

It allows the user to specify:

- The MCL-NetS24 server communication location. The MCL-NetS24 Server Name can be <Local> if it is installed on the same PC or the server name if it is installed remotely. The MCL-NetS24 Path specifies the working directory of the communication server.
- The connection parameters. The **Polling Time** defines the delay between each interrogation to the MCL-NetS24 server. The **Data Bloc Size** defines the maximum length of user data to receive from the server. The data coming from the MCL-NetS24 server is truncated if it is longer than the Data Bloc Size value. This technique minimizes the number of bytes sent by the server to the traffic monitor (useful for remote traffic monitoring using low speed communication line). This has no effect on the displayed values and statistics. For minimum data traffic, set polling time to maximum value and data bloc size to minimum (ex: 1000 msec/10 bytes).



#### **Online Data Display**

Click the *Online Data Display* button to expand the window and display the online data. All communication frames between the server and the terminals are displayed in this window.

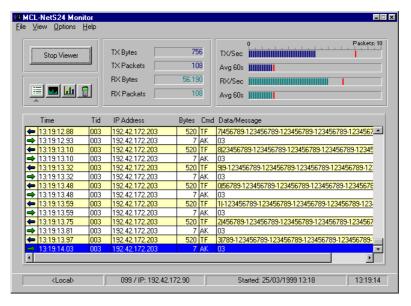


Figure 3-5. Online Data Display

: Traffic from server to terminals (TX).

 $\Rightarrow$ : Traffic from terminals to server (RX).

Time: Displays the exact time (in 24 hour-mode) the transaction occurred.

Tid: Represents the logical address of the Spectrum24 terminal.

IP Address: Displays the address of the local computer.

Bytes: Displays the effective data length.

Cmd: Displays the sent or received command.

Data/Message: Displays the data sent or any error message from the terminal.

#### **Online Graph Display**

Click the *Online Graph Display* button to expand the window and display the transactions in bar graph form. This graph displays the current number of bytes (or packet) for all terminals and for the specified time period (60 seconds or 60 minutes).

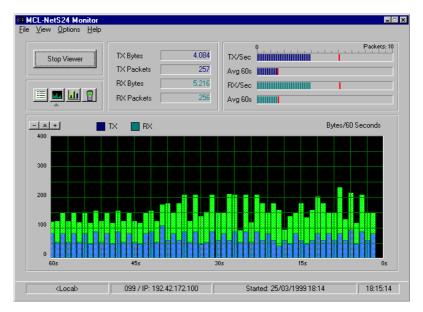


Figure 3-6. Online Graph Display

Each bar segment corresponds to 1 second or 1 minute depending on the selected view. Right-click over the graph or choose *On Line* from the *Options* menu to select the graph parameters.

- decrease (-) the vertical scale unit.
- increase (+) the vertical scale unit.
- automatic adjustment of the vertical scale unit.
- or move to the next or previous time period.

#### Statistics Graph Display

Click the *Statistics Graph Display* button to expand the window and display the statistics in bar graph form. This graph displays the specified statistics for terminal(s) for the specified time period. The graph can be viewed in either 24 hour view or 31 days view (Refer to *Statistics Setup* on page 3-9 for more information).

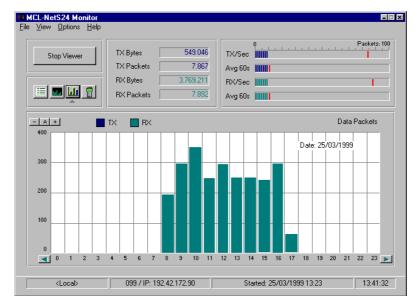


Figure 3-7. Statistics Graph Display

- decrease (-) the vertical scale unit.
- increase (+) the vertical scale unit.
- automatic adjustment of the vertical scale unit.
- or move to the next or previous time period.

#### **Terminals Statistics Graph Display**

Click the *Terminals Statistics Graph Display* button to expand the window and display the statistics in bar graph form. This graph displays the specified statistics for terminal(s) for the specified time period. Each bar represents a terminal. (Refer to *Statistics Setup* on page 3-9 for more information.)

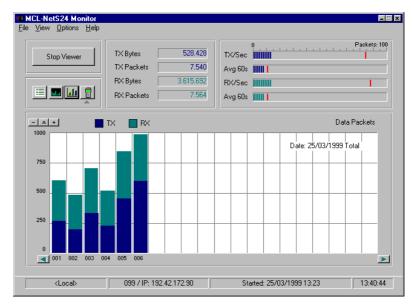


Figure 3-8. Terminal Statistics Graph Display

- decrease (-) the vertical scale unit.
- increase (+) the vertical scale unit.
- automatic adjustment of the vertical scale unit.
- or move to the next or previous group of terminals.

### **Statistics Setup**

The *Statistics Setup* dialog box can be accessed from the *Options* menu and choosing *Statistics* or by right clicking on the Statistic graph.



The Statistics Setup dialog box is different depending on the selection of the *Period Statistics* or the *Terminal Statistics*.

#### Period Statistic

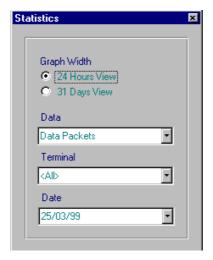


Figure 3-9. Period Statistics Dialog Box

**Graph Width** Determines the scope of the graph. Shows activity in 24 hour increments or in 31 day increments.

**Data** Determines the type of statistics to display. Available options are:

- ♦ Connect/Disconnect
- ◆ Data Packets
- ♦ File Packets
- ♦ ACK Packets
- ♦ NACK Packets
- ♦ Busy Packets
- ♦ Reject Packets
- ♦ Abort Packets
- Retry Packets.

**Terminal** Determines which terminals to display.

**Date** Determines which date to display.

#### **Terminal Statistics**

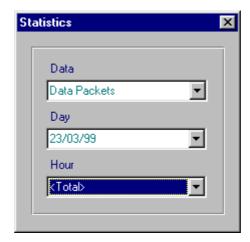


Figure 3-10. Terminal Statistics Dialog Box

**Data** Determines the type of statistics to display. Available options are:

- ♦ Connect/Disconnect
- ◆ Data Packets
- ♦ File Packets
- ♦ ACK Packets
- ♦ NACK Packets
- ♦ Busy Packets
- ♦ Reject Packets
- ♦ Abort Packets
- Retry Packets.

**Day** Determines which date to display.

**Hour** Determines which hour to display.





# Index

С	how to interface with the DLL 2-14
conventions 2-3	ı
D	information, service ix
Data File Request to the Terminal 1-25 Delphi 3.0 2-16	installation
E	•
errors	L ,
Execute an Executable File 1-20	local commands
	Data File Request to the Terminal 1-25
F	File Copy on Terminal 1-24
File Append 1-20	File Copy on Terminal 1-25 File Delete on Terminal 1-25
File Append on Terminal 1-24	File Rename on Terminal 1-25
File Copy	Transmit Data File to the Terminal . 1-
File Copy on Terminal 1-25	24
File Delete	Transmit MCL-Code Program to the
File Delete on Terminal 1-25	Terminal 1-24
File Look-Up on Host	
File Rename	M
File Request	MCL Collection 1-1
rne request 1-21	MCL-Net S24 DLL 2-2
Н	MCL-NetS24 setup 3-4
	MCLNet_Check 2-4
host commands	MCLNet_CheckandStart 2-5
how to interface with DLL	MCLNet_CheckTerminal 2-7
Delphi 3.0 2-16	MCLNet_ClosePipe 2-13
Visual Basic 5 2-14	MCLNet_OpenPipe 2-12
Visual C++ 2-15	MCLNet_RetrieveIP 2-11



# MCL-NetS24 Version 2 User's Guide

MCLNet_SendData2-10	software installation 1-2
MCLNet_Stop	starting MCL-Net S24 1-3, 3-2
MCLNet_WaitData2-9	starting traffic monitor 3-2
MCLNet_WaitTerminal 2-8	statistics graph display 3-8
menu bar	statistics setup
	Status Request 1-22
0	supervisor window 1-4
	symbol support center ix
online data display	-J
online graph display 3-7	Т
_	TCP/IP
P	terminal commands 1-17, 1-19
period statistics	terminal statistics
	terminal statistics
Q	Time Synchronizing 1-23
quiting MCL-Net S241-4	traffic monitor
	introduction 3-1
R	setup
Receive Data Packet 1-19	starting
remote commands	user interface
Execute an Executable File 1-20	Transmit Data File 1-23
File Append 1-20	Transmit Data File to the Terminal 1-24
File Copy	Transmit MCL-Code Program to the
File Delete	Terminal 1-24
File Look-Up on Host1-19	Terminar
File Rename	U
File Request	
Receive Data Packet1-19	user interface
Status Request	traffic monitor 3-2
Time Synchronizing 1-23	
Transmit Data File 1-23	V
return codes 2-3	Visual Basic 5 2-14
20000 111111111111111111111111111111111	Visual Basic 5 sample 2-18
S	Visual C++ 2-15
service information ix	
Sci vice initorination	

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70-33348-02 Revision A — June 1999